

# Some Geometrical Considerations

James H. Steiger

Department of Psychology and Human Development  
Vanderbilt University

# Some Geometrical Considerations

- 1 Introduction
- 2 Projection and Least Squares Estimation
- 3 Demos in 3D

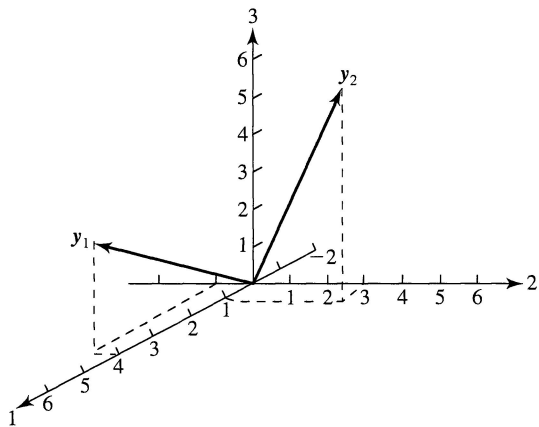
# Introduction

- In our treatment of linear and multiple regression algebra, we have, so far, relied on the most traditional algebraic approach.
- This began, in the case of simple bivariate linear regression, by presenting the data for  $n$  observations on two variables  $X$  and  $Y$  as points plotted in a plane.
- This approach is of course quite useful, but another quite different approach has also proven extremely useful.
- In the sample, this approach involves presenting variables as vectors plotted in the  $n$ -dimensional “data space.”

## A Variable as a Vector

- For example, suppose  $n = 3$  and the variable  $y_1$  has the values  $y_1' = (4, -1, 3)$ . The variable  $y_2$  has values  $y_2' = (1, 3, 5)$ .
- We can plot them in 3-dimensional space as shown on the next slide, taken from Johnson and Wichern (2002).

# A Variable as a Vector



# A Variable as a Vector

## A Vectorspace and its Basis

- Recall the operations of scalar multiplication and vector addition as already defined.
- Recall also that a set of vectors is **linearly independent** if and only if no vector is a linear combination of the others.
- Now consider a set of  $k$  linearly independent vectors  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_k$ . They are said to be **basis vectors** that **span** a  $k$ -dimensional **vectorspace**.
- The vectorspace itself is defined as the set of all linear combinations of its basis vectors.

# A Variable as a Vector

## Length of a Vector

- As an extension of the Pythagorean Theorem, the **Euclidean length of a vector**, denoted  $\|\mathbf{x}\|$ , is the square root of the sum of squares of its elements, i.e.,

$$\|\mathbf{x}\| = \sqrt{\mathbf{x}'\mathbf{x}} \quad (1)$$

# A Variable as a Vector

## Angle Between Two Vectors

- The cosine of the angle  $\theta$  between two vectors  $\mathbf{x}$  and  $\mathbf{y}$  satisfies the equation

$$\cos(\theta_{\mathbf{x},\mathbf{y}}) = \frac{\mathbf{x}'\mathbf{y}}{\sqrt{\mathbf{x}'\mathbf{x}}\sqrt{\mathbf{y}'\mathbf{y}}} \quad (2)$$

- Conversely, the scalar product of two vectors can be computed as

$$\mathbf{x}'\mathbf{y} = \|\mathbf{x}\|\|\mathbf{y}\|\cos(\theta_{\mathbf{x},\mathbf{y}}) \quad (3)$$



# A Variable as a Vector

## Relationship between Correlation and Angle

- Equation 2 on the preceding slide shows some intimate connections between statistics and geometry.
- Suppose that both  $\mathbf{x}$  and  $\mathbf{y}$  are in deviation score form. Since the variance of  $X$  is then  $\mathbf{x}'\mathbf{x}/(n-1)$  and the covariance between  $\mathbf{x}$  and  $\mathbf{y}$  is  $\mathbf{x}'\mathbf{y}/(n-1)$ , the following facts immediately follow:
  - 1 The lengths of a group of deviation score vectors in  $n-1$  dimensional space are directly proportional to their standard deviations.
  - 2 The correlation between any two deviation score vectors in  $n-1$  dimensional space is equal to the cosine of the angle between them.

# Projection and Least Squares Estimation

## Properties of Projectors

- Projection is a key concept in geometry.
- The **projection** or shadow of a vector  $\mathbf{y}$  on another vector  $\mathbf{x}$  is defined as

$$\frac{\mathbf{x}\mathbf{x}'}{\mathbf{x}'\mathbf{x}}\mathbf{y} = \mathbf{P}_x\mathbf{y} \quad (4)$$

- As we proved in Homework 2, for a vector  $\mathbf{x}$ , the **orthogonal projector**  $\mathbf{P}_x = \mathbf{x}(\mathbf{x}'\mathbf{x}^{-1})\mathbf{x}'$  and its **complementary projector**  $\mathbf{Q}_x = \mathbf{I} - \mathbf{P}_x$  have a number of key properties, most of which trace back to the following:

$$\mathbf{P}_x = \mathbf{P}_x' = \mathbf{P}_x^2$$

$$\mathbf{Q}_x = \mathbf{Q}_x' = \mathbf{Q}_x^2$$

$$\mathbf{P}_x\mathbf{Q}_x = \mathbf{0}$$

$$\mathbf{P}_x\mathbf{x} = \mathbf{x}, \quad \mathbf{Q}_x\mathbf{x} = \mathbf{0}$$

# Projection and Least Squares Estimation

## Properties of Projectors

- The key point of the homework assignment is that  $\mathbf{P}_x$  and  $\mathbf{Q}_x$  can be used to decompose a vector  $\mathbf{y}$  into two component vectors that are orthogonal to each other, with one component collinear with  $\mathbf{x}$  and the other orthogonal to it.
- Specifically, for any  $\mathbf{y}$ , define

$$\hat{\mathbf{y}} = \mathbf{P}_x \mathbf{y}, \quad \mathbf{e} = \mathbf{Q}_x \mathbf{y} \quad (5)$$

- Clearly  $\hat{\mathbf{y}}$  is collinear with  $\mathbf{x}$ , since

$$\mathbf{P}_x \mathbf{y} = \mathbf{x}(\mathbf{x}'\mathbf{x})^{-1}\mathbf{x}'\mathbf{y} = \mathbf{x}b \quad (6)$$

with

$$b = \frac{\mathbf{x}'\mathbf{y}}{\mathbf{x}'\mathbf{x}} \quad (7)$$

# Projection and Least Squares Estimation

## Properties of Projectors

- It also follows that

$$\mathbf{y} = \hat{\mathbf{y}} + \mathbf{e} \quad (8)$$

since

$$\begin{aligned} \hat{\mathbf{y}} + \mathbf{e} &= \mathbf{P}_x \mathbf{y} + \mathbf{Q}_x \mathbf{y} \\ &= \mathbf{P}_x \mathbf{y} + (\mathbf{I} - \mathbf{P}_x) \mathbf{y} \\ &= (\mathbf{P}_x + \mathbf{I} - \mathbf{P}_x) \mathbf{y} \\ &= \mathbf{I} \mathbf{y} = \mathbf{y} \end{aligned} \quad (9)$$

and that

$$\mathbf{e}' \hat{\mathbf{y}} = 0 \quad (10)$$

# Projection and Least Squares Estimation

## Column Space Projectors

- Now consider an  $\mathbf{X}$  of full column rank with more than one column. Similar results to the preceding ones can be established, as follows:
- We define the **column space of  $\mathbf{X}$** ,  $\text{Sp}(\mathbf{X})$ , as the set of all linear combinations of the columns of  $\mathbf{X}$ , that is, a vectorspace with the columns of  $\mathbf{X}$  as its basis.
- The **column space orthogonal projector  $\mathbf{P}_X$**  and its **complementary projector  $\mathbf{Q}_X$**  are defined essentially the same as before, i.e.

$$\mathbf{P}_X = \mathbf{X}(\mathbf{X}'\mathbf{X})^{-1}\mathbf{X}'$$

and

$$\mathbf{Q}_X = \mathbf{I} - \mathbf{P}_X$$

# Projection and Least Squares Estimation

## Column Space Projectors

- Now for any *matrix*  $\mathbf{Y}$ , the columns of

$$\hat{\mathbf{Y}} = \mathbf{P}_X \mathbf{Y}$$

are in the column space of  $\mathbf{X}$ , since

$$\hat{\mathbf{Y}} = \mathbf{X} \left\{ (\mathbf{X}'\mathbf{X})^{-1} \mathbf{X}'\mathbf{Y} \right\} \quad (11)$$

$$= \mathbf{X}\mathbf{B} \quad (12)$$

Moreover, as before, we can define  $\mathbf{E} = \mathbf{Q}_X \mathbf{Y}$  and establish results analogous to those in Equations 8–10.

- Just as we say that  $\mathbf{P}_X$  projects any vector into  $\text{Sp}(\mathbf{X})$ ,  $\mathbf{Q}_X$  projects any vector into  $\text{Sp}(\mathbf{X})^\perp$ , the **orthogonal complement** to  $\text{Sp}(\mathbf{X})$ .
- These results are central in linear regression.

## Demos in 3D

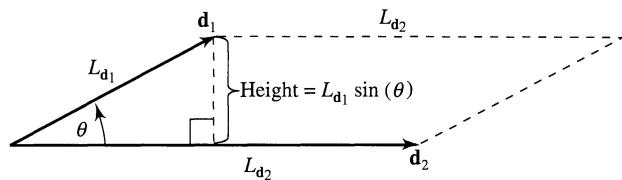
- Let's digress and examine the geometry of statistics with an active demonstration in  $n = 3$  dimensions.
- Although being stuck in 3 dimensions constrains our ability to visualize, many of the concepts become clearer.
- Create a working directory. Download the files *GeometrySupport.R* and *GeometryDemos.R* to it from the website. startup R, and make sure that the `rgl` and `geometry` packages are installed.
- If they are not, please download them and install them.
- Then, open the file *GeometryDemos.R* in RStudio, and set the working directory to where this file is located.

# The Determinant as Generalized Variance

- In our 3D demo, we saw how two vectors can be thought of as defining a parallelogram.
- We have also pointed out that the length of a vector of deviation scores is equal to  $\sqrt{n-1}$  times its standard deviation, so that the length of a deviation score vector is directly proportional to the standard deviation of the variable it represents.
- It turns out that, just as the square root of the variance of a single variable is proportional to its length, the square root of the determinant of the covariance matrix of a pair of variables is directly proportional to the area of the parallelogram they “carve out” in deviation score space.
- Here is a picture from Johnson and Wichern.



# The Determinant as Generalized Variance



# The Determinant as Generalized Variance

- If  $\mathbf{S}$  is a  $2 \times 2$  matrix, it is well known that

$$|\mathbf{S}| = s_{11}s_{22} - s_{21}s_{12} = s_{11}s_{22} - s_{12}^2$$

.

- But since

$$s_{12} = r_{12}\sqrt{s_{11}s_{22}}$$

we have

$$|\mathbf{S}| = s_{11}s_{22}(1 - r_{12}^2)$$

# The Determinant as Generalized Variance

- But since the area of the parallelogram is  $L_{d_2} \times \text{Height}$ , and (recalling that  $\sin^2 \theta + \cos^2 \theta = 1$ )

$$\text{Height} = L_{d_1} \sin \theta = L_{d_1} \sqrt{1 - \cos^2 \theta} = L_{d_1} \sqrt{1 - r^2}$$

we have

$$\text{Area} = L_{d_2} L_{d_1} \sqrt{1 - r^2} = (n - 1) \sqrt{s_{11} s_{22} (1 - r^2)}$$

- Consequently,

$$\text{Area}^2 = (n - 1)^2 |\mathbf{S}|$$

and

$$\text{Area} = (n - 1) |\mathbf{S}|^{1/2}$$

# The Determinant as Generalized Variance

- More generally, as proven by T.W. Anderson in his classic textbook on multivariate analysis, with  $p$  variables the relationship is

$$\text{Volume}^2 = (n - 1)^p |\mathbf{S}|$$

- So  $|\mathbf{S}|^{1/2}$  is the multivariate analog of the standard deviation, and the determinant is a multivariate analog of variance.